

FREE! MARSUPIAMI™ MINI COMIC FREE!

SONIC

THE COMIC



**FEMALE
FURY!**

TAILS' NEW
ALLY CUTS
A DASH!

**ECCO THE
DOLPHIN
IN SPACE!**

**CHARMEE
BEE
PIN-UP!**



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**SONIC'S
WORLD**
OUT WITH A BANG!

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13 OCTOBER 1995

YOUR GUIDE TO THE WORLD OF SONIC THE COMIC (STC) & SEGA. PRESENTED BY YOUR HOST, MEGADROID.

CONTROL ZONE

Hey, Boomers!

Welcome to the issue that's gone animal quackers! There's the **Marsupilami Mini Comic**, featuring TV's Sunday Morning Disney character from France (plus, check out the chance to win one of three Sega Mega Drives); there's also a special preview of the game **Marsupilami** in the **Review Zone**. **Chaotix** fans should get a buzz from the **Charmee Bee Pin-Up** in the centre pages, and even the **Graphic Zone** has gone animal magic-tastic!

On the **Sonic** comic-strip front, The Brotherhood of Metallix and The Seven Badniks go out with a bang! Plus, top Sega superstar **Ecco the Dolphin** sees stars, whilst **Knuckles** and **Tails** see green in the latest installment of The Revenge of Trogg.

See you in a fortnight for an issue which includes a goose-bumping **Graphic Zone** featuring your artwork at its vampish best. Plus, there's a chillingly-cool **FREE** Sonic eraser - see below - (and I thought you Boomers never made mistakes!).



Megadroid

Wipe out!

Prepare for STC's Super Swanky **Sonic Eraser** **FREE** with STC 63. Complete with muscle-flexing pose, this must for every Boomer's pencil case, is also ...



Unbreakable!

Even if dropped from a mega height!

Unforgettable!

You'll be the envy of the classroom!

Unmissable!

Reserve a copy of STC 63 at your local newsagent right now!

SEGA

CHARTS
COMPILED
BY
GALLUP



↑ up/down RE/NEW entry ● non mover

MEGA DRIVE

- 1 ↑ BRIAN LARA CRICKET
- 2 ↓ THEME PARK
- 3 ↓ FIFA SOCCER '95
- 4 ● PGA TOUR GOLF 3
- 5 NEW PETE SAMPRAS TENNIS '96
- 6 ↓ STREET RACER
- 7 ● ROAD RASH 3
- 8 RE RUGBY WORLD CUP 1995
- 9 NEW RISE OF THE ROBOTS
- 10 NEW NHLPA HOCKEY 1995

MEGA-CD

- 1 ↑ FIFA INTERNATIONAL SOCCER
- 2 RE WORLD CUP USA '94
- 3 ↑ STAR WARS CHESS
- 4 ↑ MICKEY MANIA
- 5 ↓ BRUTAL: PAWS OF FURY
- 6 RE PITFALL
- 7 RE NOVA STORM
- 8 ● SEGA CLASSICS
- 9 ↓ SNATCHER
- 10 ↓ LETHAL ENFORCERS

MASTER SYSTEM

- 1 ● MICKEY MOUSE
- 2 ● BATMAN RETURNS
- 3 ● DESERT STRIKE
- 4 ↑ DESERT SPEED TRAP
- 5 ↑ SONIC THE HEDGEHOG 2
- 6 ↓ COOL SPOT
- 7 RE SONIC CHAOS
- 8 ↑ STAR WARS
- 9 ↓ WONDERBOY IN MONSTER WORLD 3
- 10 ↓ SONIC THE HEDGEHOG

GAME GEAR

- 1 ↑ SONIC CHAOS
- 2 ↓ MICRO MACHINES
- 3 ↑ STRIDER 2
- 4 ↑ MORTAL KOMBAT 2
- 5 ↑ WINTER OLYMPICS
- 6 RE ASTERIX AND THE SECRET MISSION
- 7 ↑ DROPZONE
- 8 RE DRAGON: THE BRUCE LEE STORY
- 9 ↓ SONIC THE HEDGEHOG 2
- 10 NEW ANDRE AGASSI TENNIS

MANAGING EDITOR: **Richard Bacon**
EDITOR: **Deborah Tate**
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COVER: **Chel Hunt**
PUBLISHER: **Red Magdorm**

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ON THE MIRACLE PLANET THE BROTHERHOOD OF METALLIX HAVE SET UP THE SINISTER ALPHA DEVICE!

SONIC

THE HEDGEHOGS

Script: MIKE KITCHING
Art: RICHARD BLISCH
A JOHN ADAMS
Lettering: PHILIP DE VILLE

The Brotherhood of Metallix

Part 4

OBSERVE MY BROTHERS...
SOON ALL THE GREENERY OF THIS WORLD WILL BE REPLACED BY PURE METAL!
THE MIRACLE PLANET WILL BE REBORN IN OUR IMAGE!



EMPEROR, I HAVE SUCCEEDED IN CAPTURING SONIC AND HIS ACCOMPLICES.

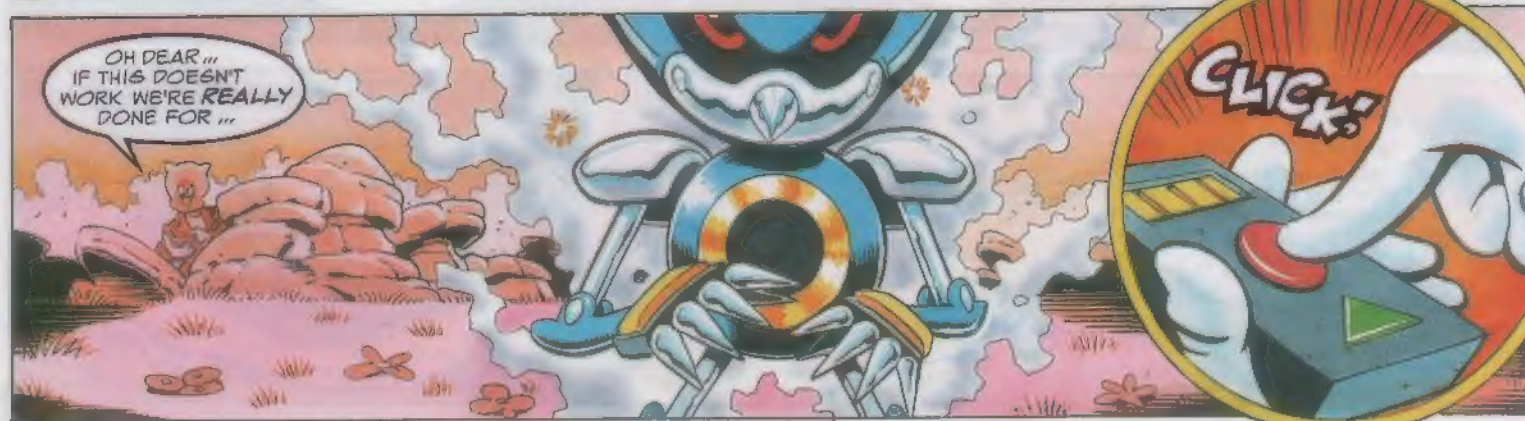
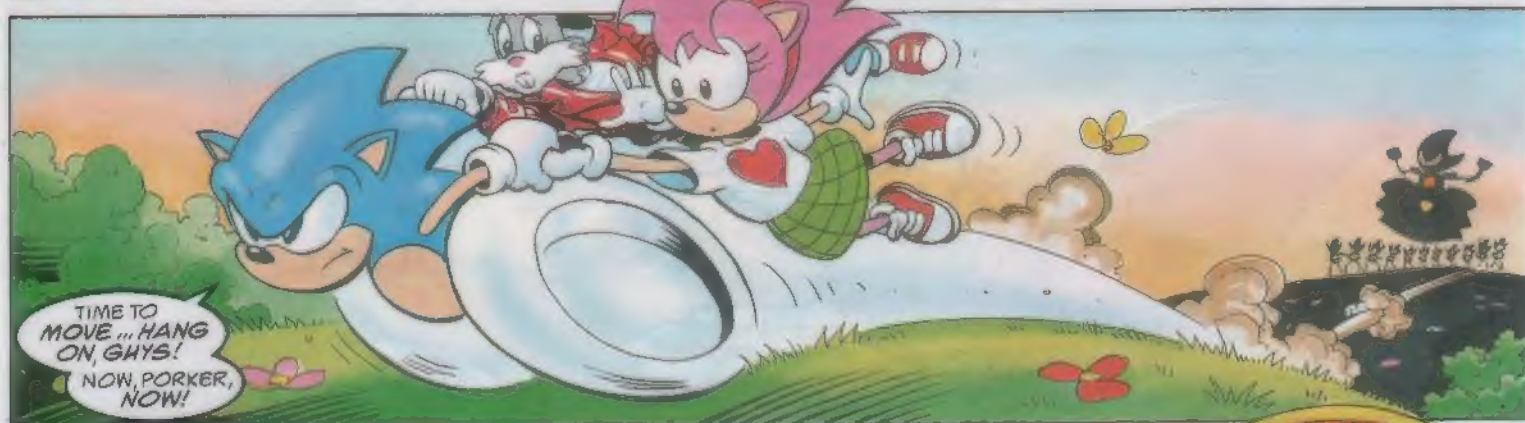
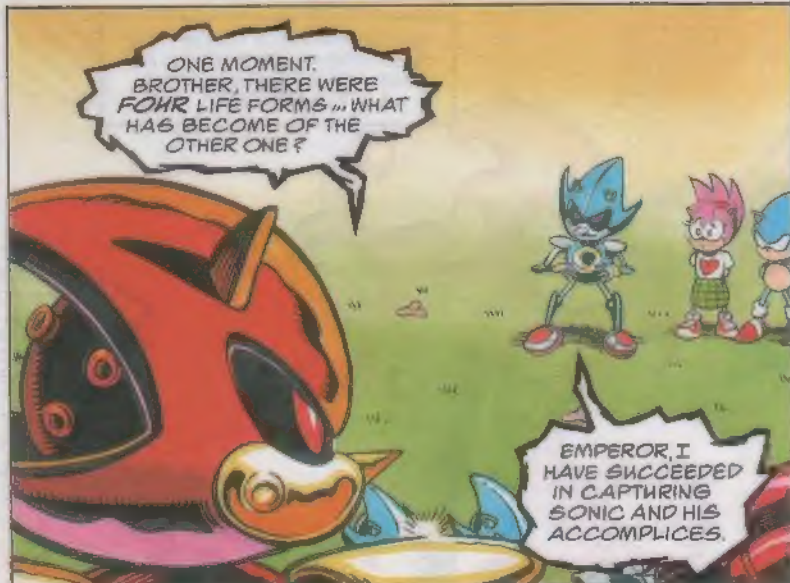
REJOIN THE OTHERS, BROTHER.

IT'S NOT OVER YET... WE'LL FIND A WAY TO BEAT YOU!

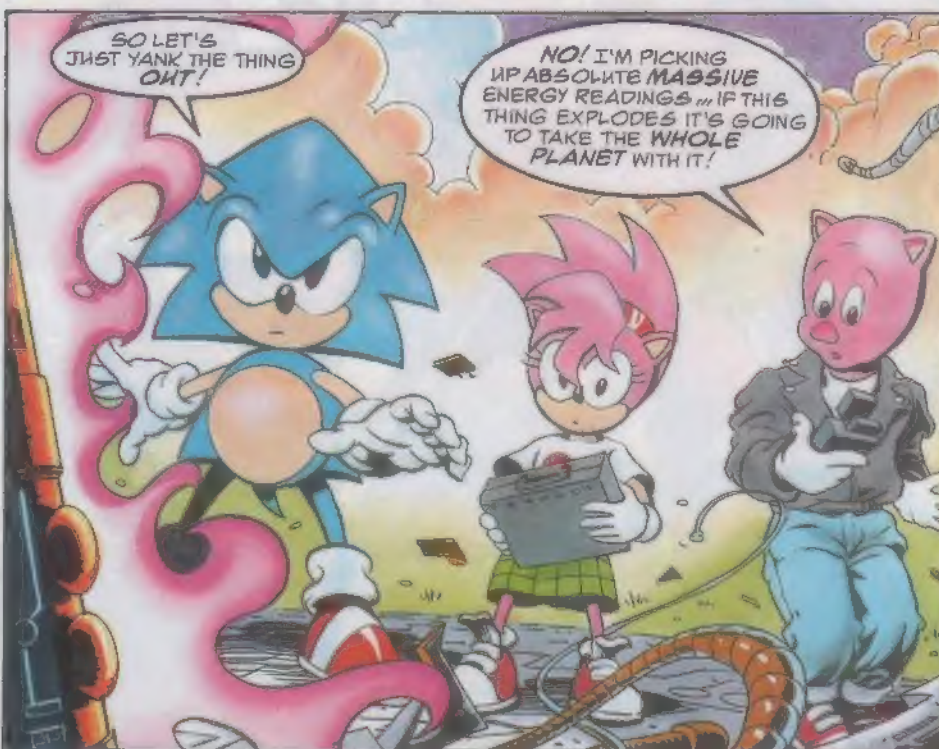
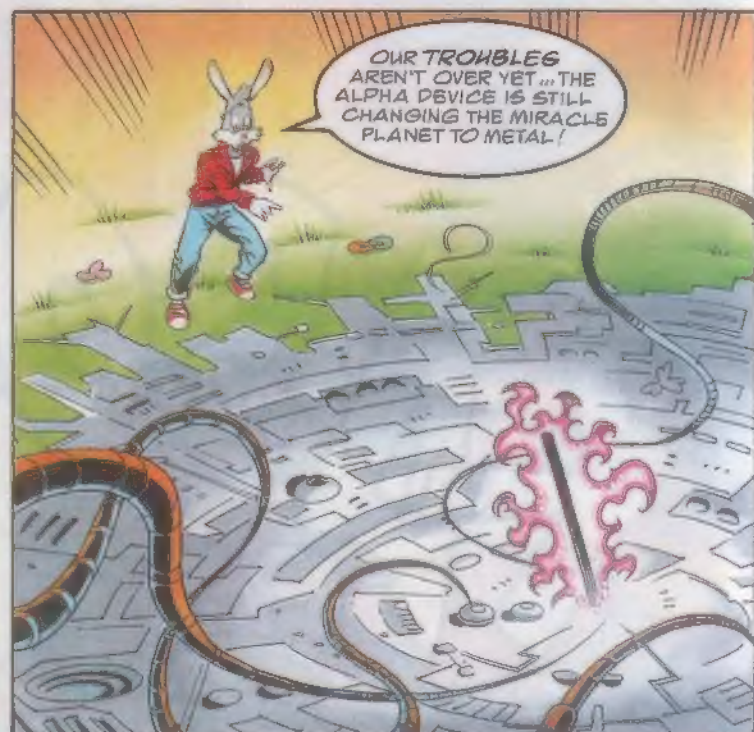


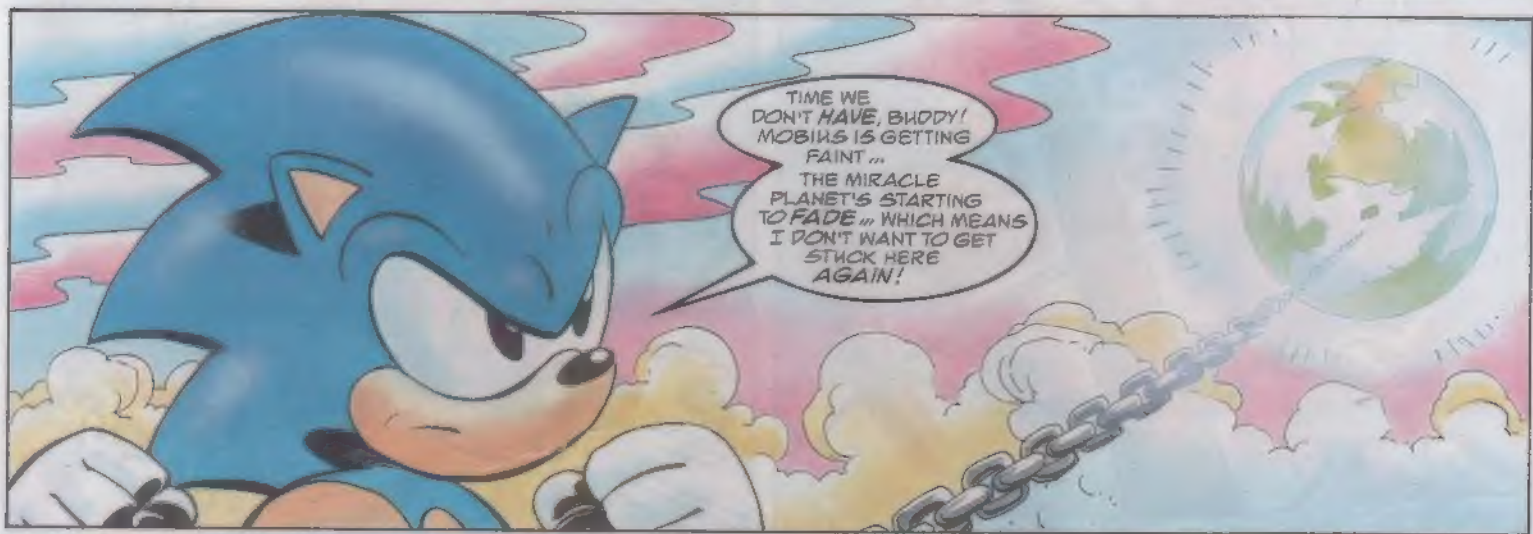
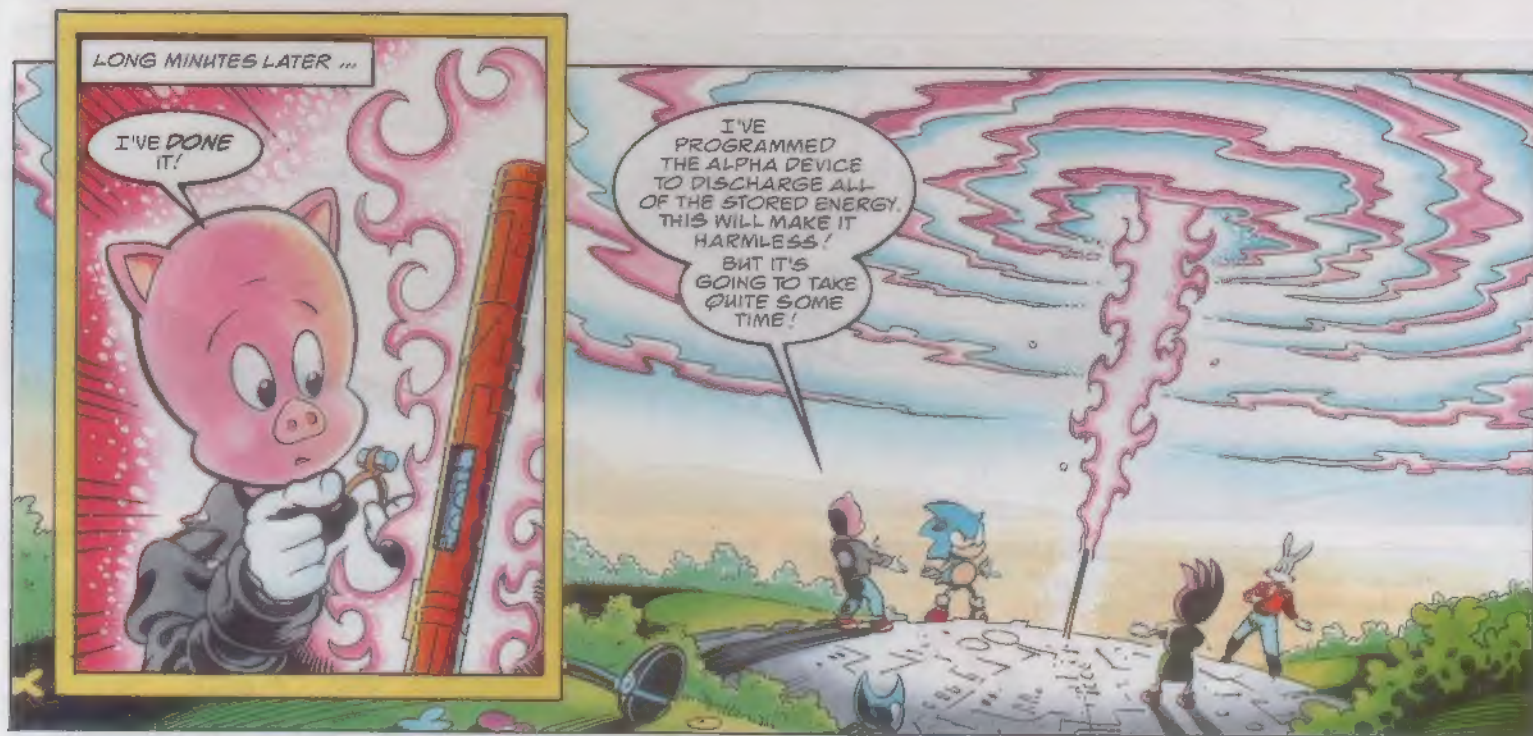
YOU ARE TOO LATE.
JUST LIKE THAT FOOL DOCTOR ROBOTNIK WHO IMAGINED WE WOULD BE CONTENT TO SERVE HIM AND HIS PETTY SCHEMES!

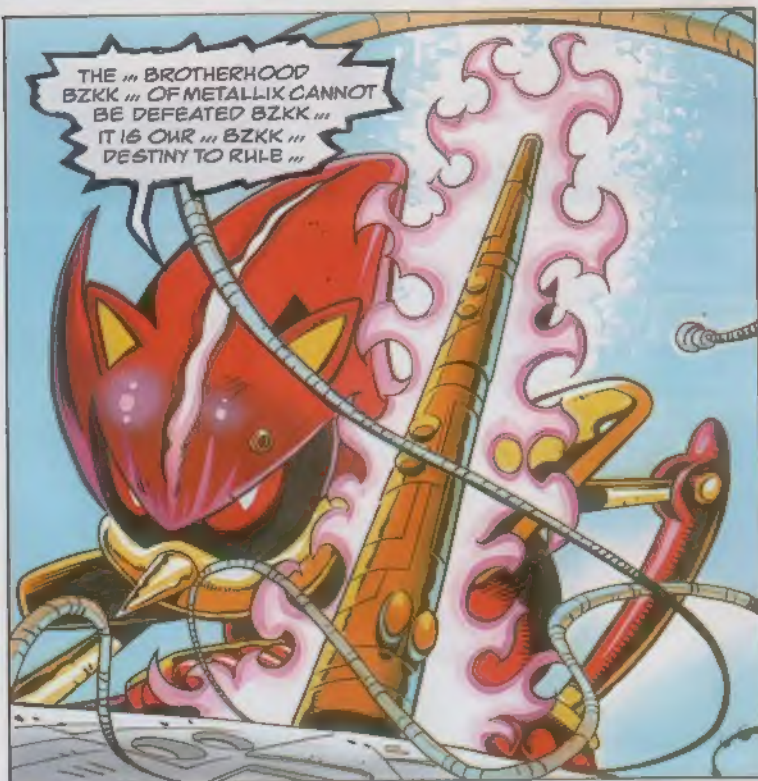








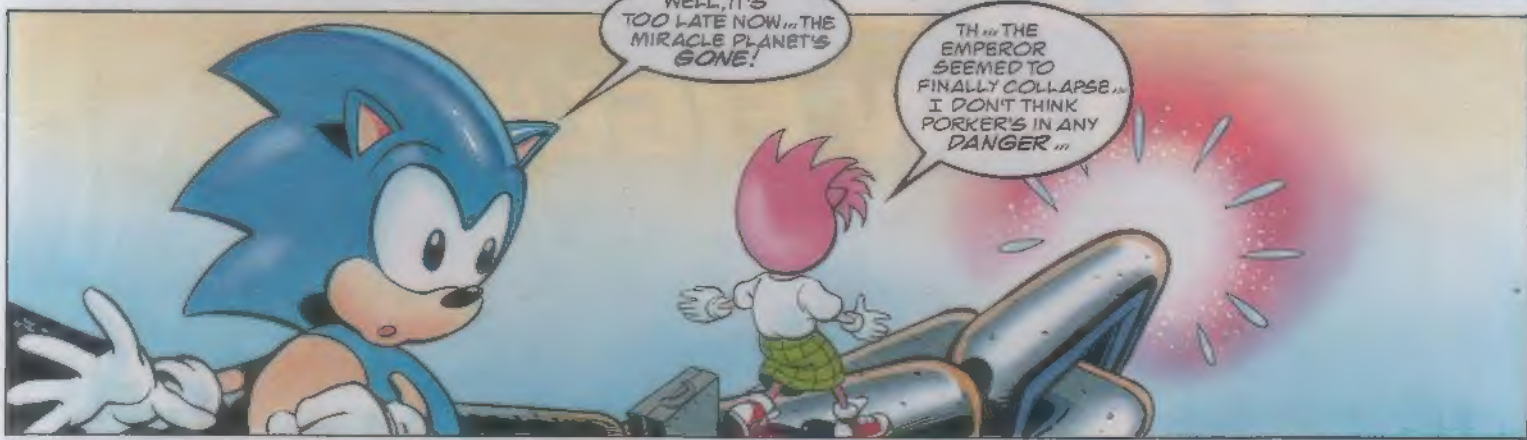






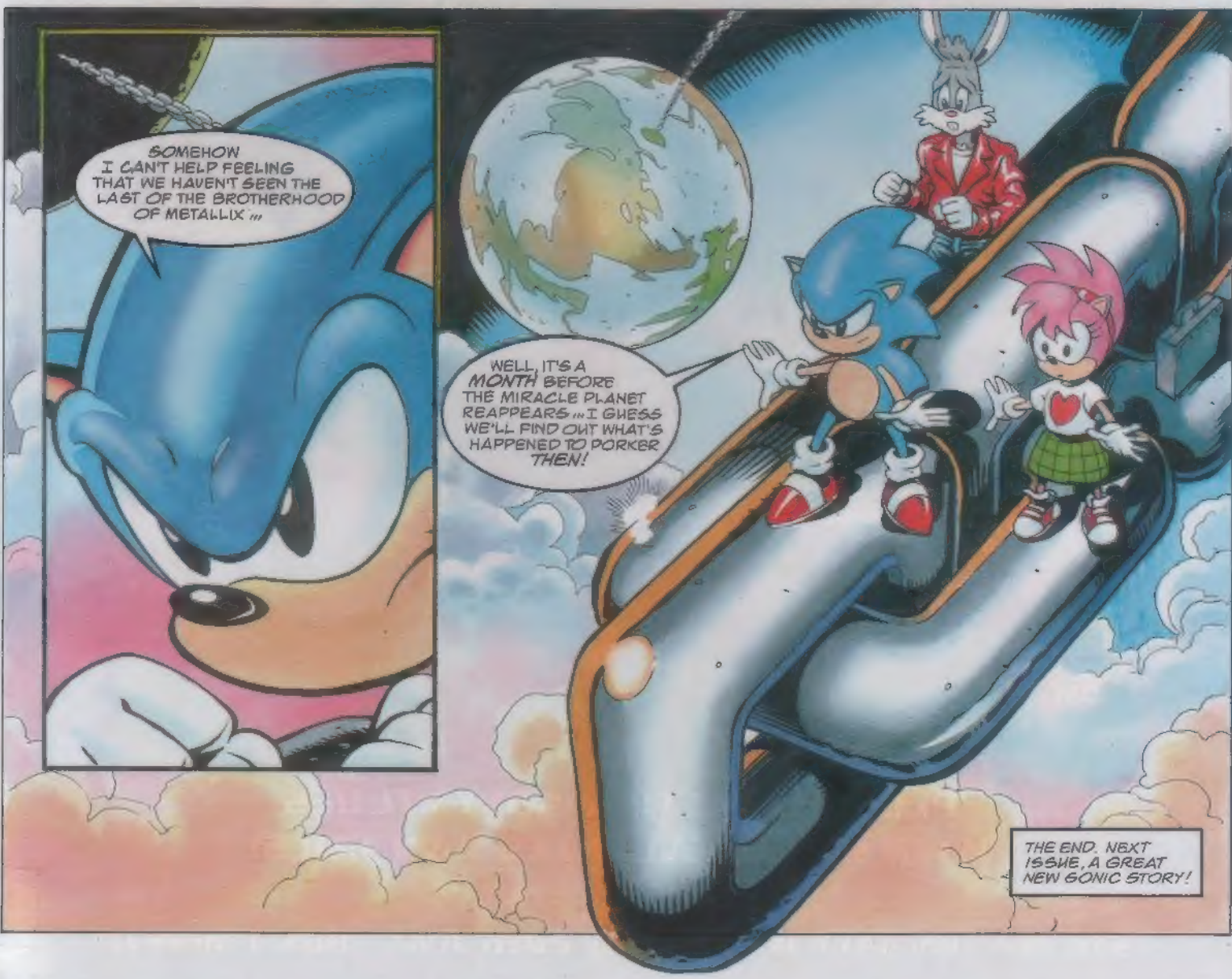
HEY, WHAT'S GOING ON?

THE EMPEROR REACTIVATED THE ALPHA DEVICE. PORKER WENT BACK... I COULDN'T STOP HIM!



WELL, IT'S TOO LATE NOW... THE MIRACLE PLANET'S GONE!

TH... THE EMPEROR SEEMED TO FINALLY COLLAPSE... I DON'T THINK PORKER'S IN ANY DANGER...



SOMEHOW I CAN'T HELP FEELING THAT WE HAVEN'T SEEN THE LAST OF THE BROTHERHOOD OF METALLIX...

WELL, IT'S A MONTH BEFORE THE MIRACLE PLANET REAPPEARS... I GUESS WE'LL FIND OUT WHAT'S HAPPENED TO PORKER THEN!

THE END. NEXT ISSUE, A GREAT NEW SONIC STORY!

REVIEW ZONE

YOUR GUIDE TO NEW GAMES RELEASES FOR THE SEGA SYSTEMS

STC'S RATING SYSTEM
UNDER 40 = YAWNsville

40-70 = NORMALSville
70-80 = FUN CITY

80-90 = BIG TIME CITY
OVER 90 = MEGA CITY

MARSUPIAMI

PRE-RELEASE VERSION REVIEWED

Reviewed by Neil Bryant.



GAME TYPE: ADVENTURE/PLATFORM
PLAYERS: 1

PUBLISHER: SEGA
PRICE: APPROX £40

ON SALE: AROUND OCTOBER



Fans of TV's Sunday Morning Disney will recognise Marsupilami as an amusing jungle animal, able to perform far-out stunts with his exceptionally long tail! Sega's game release, **Marsupilami**, finds the character of the same name imprisoned in a circus after being captured by evil hunter, Bring M. Back-alive.

As controller, your main task is to get Marsupilami and pal Bonelli the Elephant back home to the jungle. Sound simple? Not on your Nellie! **Marsupilami** spans over seven different levels, each consisting of three stages. The gameplay is tricky and takes practice, planning and precision. What's more, each level has to be completed in a given time limit or else you'll lose a life. The biggest headache is trying to get Bonelli to follow you; in effect you control his every move by making use of the



collectables available in each level.

As well as power-ups and pieces of fruit (the way to make an elephant move is through his stomach!), you can collect up to 10 different icons including steps, a winch and a bridge, all of which enable Marsupilami to use his tail to transport Bonelli up, over and under obstacles. Help is also on hand from a hummingbird called Tignass who flies across the screen carrying clues. The joypad controls are pretty straight forward, but it can be frustrating having to



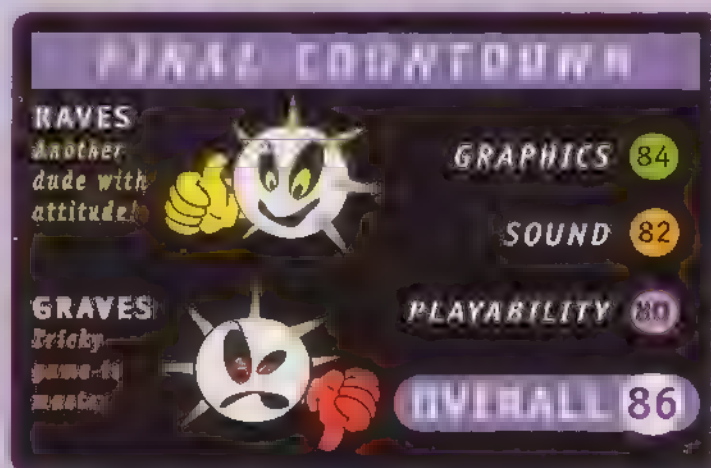
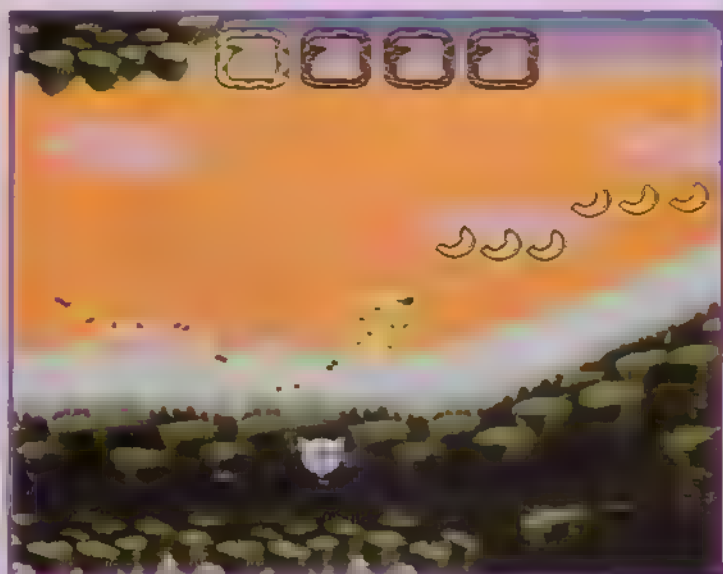


site before? However, Marsupilami is undoubtedly the jester of the jungle. He performs a hot shoe shuffle inbetween gameplay, and his call of the wild catchphrase is "Houba"!

Marsupilami is an amusing game which takes time to master; it will either keep you entertained for hours or drive you hopping mad!

pause the game before you can make a tail selection.

The sound quality is good and the graphics are interesting - ever seen an elephant on a building



RETURN OF ECCO!

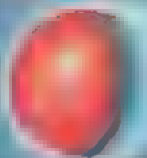
Script:
ALAN MCKENZIE

Art:
STEVE WHITE

Lettering:
TOM FRAME

ECCO HAS WRESTED THE BLACK PEARL AWAY FROM ITS GUARDIAN. NOW HE MUST BRING THE PEARL TO THE TOP OF THE TRENCH. . . BUT THE RADIATION FROM IT IS MAKING HIM SICK

WEAK.
STRENGTH
FAILING



I'M SORRY .
MY FRIENDS. . .

WHAT? THE
UPCURRENT . .



SAFE.



ABOVE THE TRENCH, THE
ASTERITE IS WAITING

THIS WAY, ECCO.
HURRY-OR ALL
WILL BE LOST.

ASTERITE?

WHERE ARE
YOU, ? I
DON'T FEEL
WELL.

IT IS THE
POISONOUS
RAYS FROM THE
PEARL. ONE MORE
MOMENT AND WE
WILL BOTH BE
SAVED

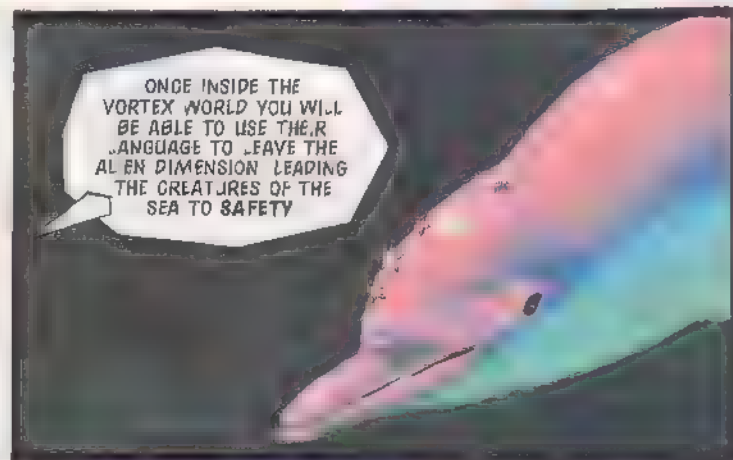
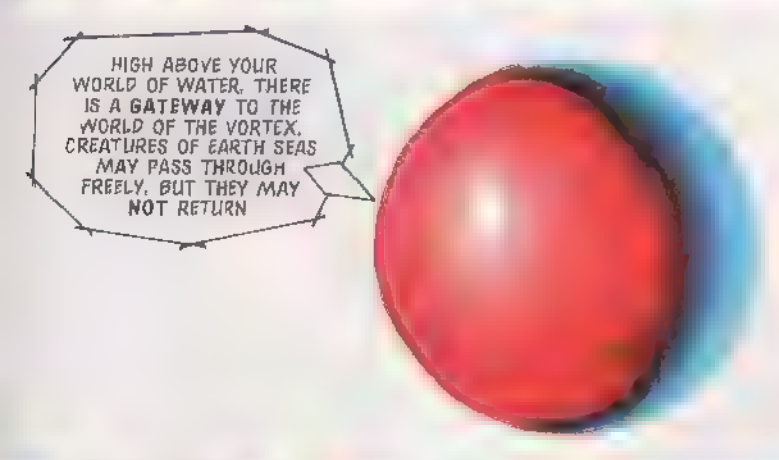
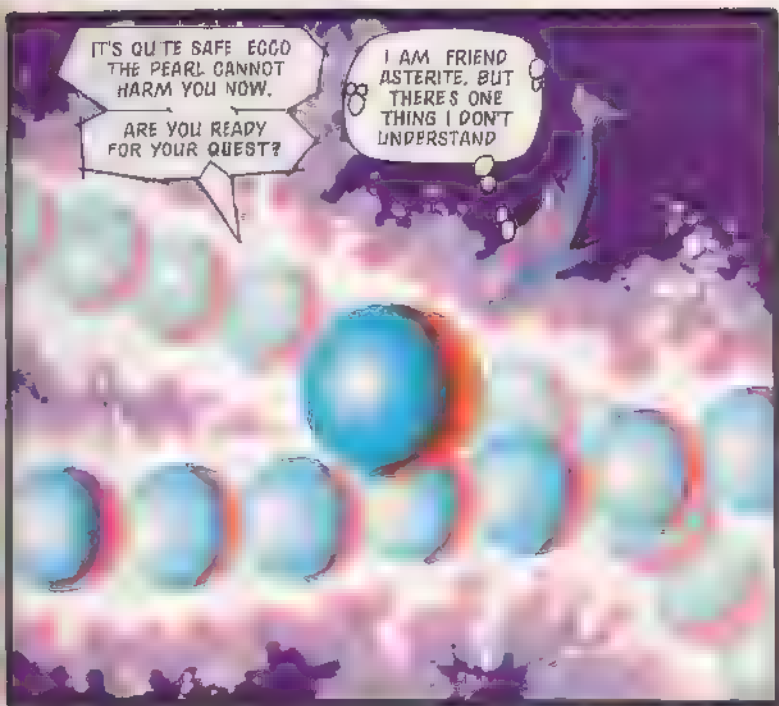
AAHHH!
AT LAST

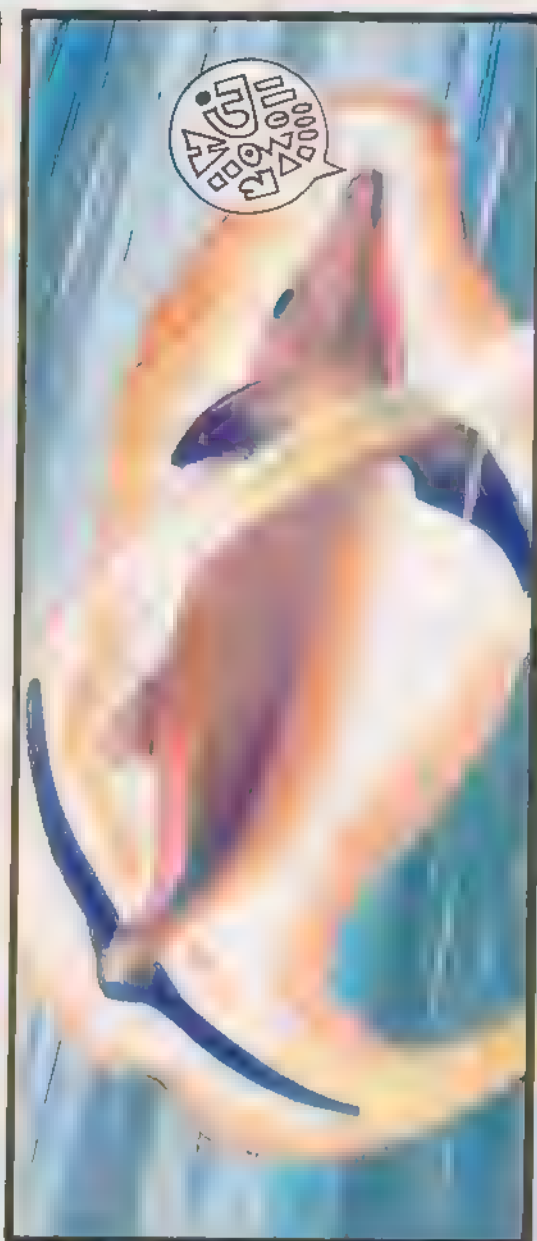
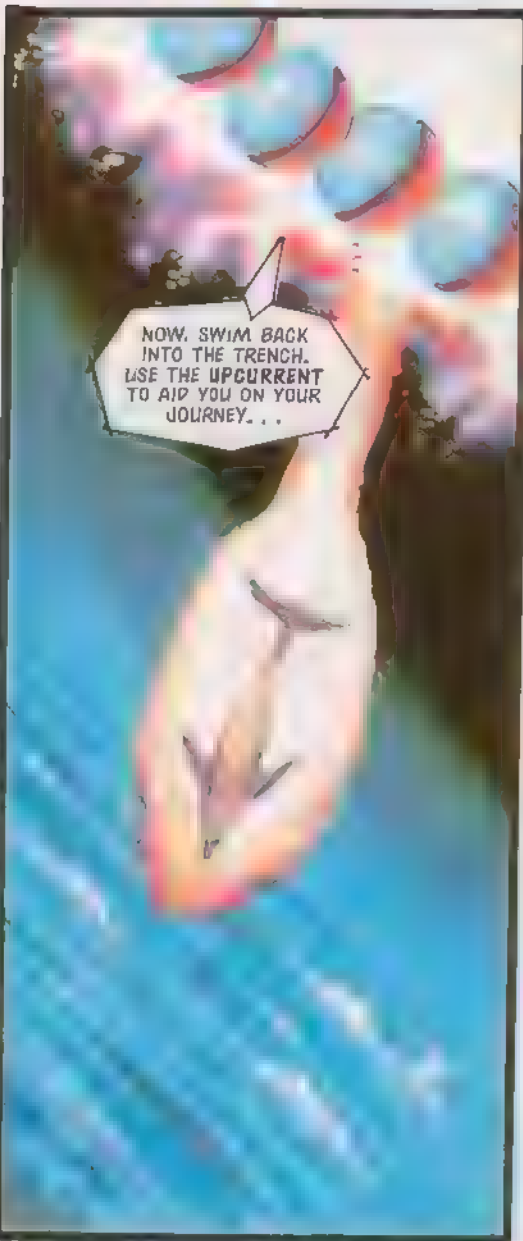
I AM WHOLE
AGAIN

NOW FOR THE
BRAVE LITTLE
SEA CREATURE

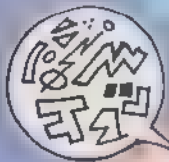
WHAT
HAPPENED?

I TOOK THE HARMFUL
ENERGY OF THE PEARL
FROM YOUR BODY, MAKING
US BOTH STRONG AGAIN





USING THE FORCE OF THE UPCURRENT, ECCO
ROCKETED TOWARDS THE SURFACE...



WOOSH!

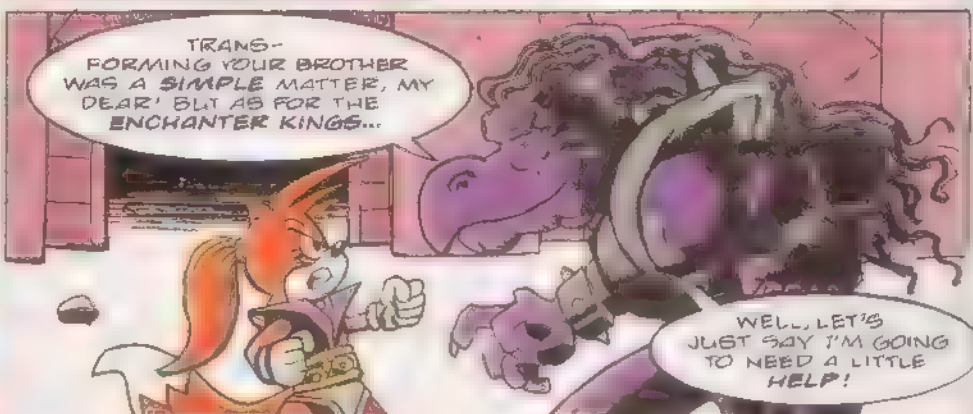
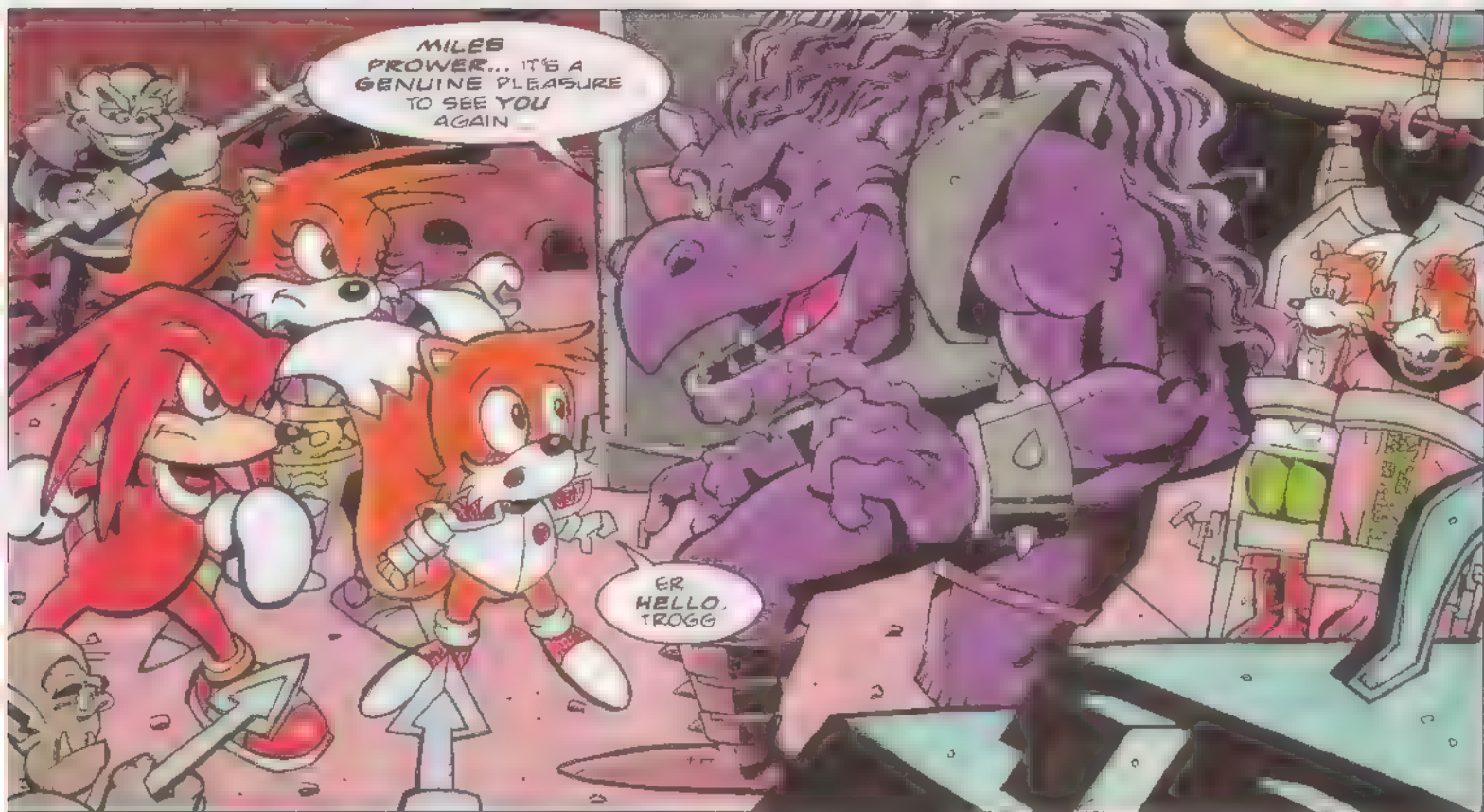
AS HE BROKE THE SURFACE, THE POWER OF
THE ASTERITE PROPELLED THE DOLPHIN
BEYOND THE BLUE WATERS OF HIS HOME



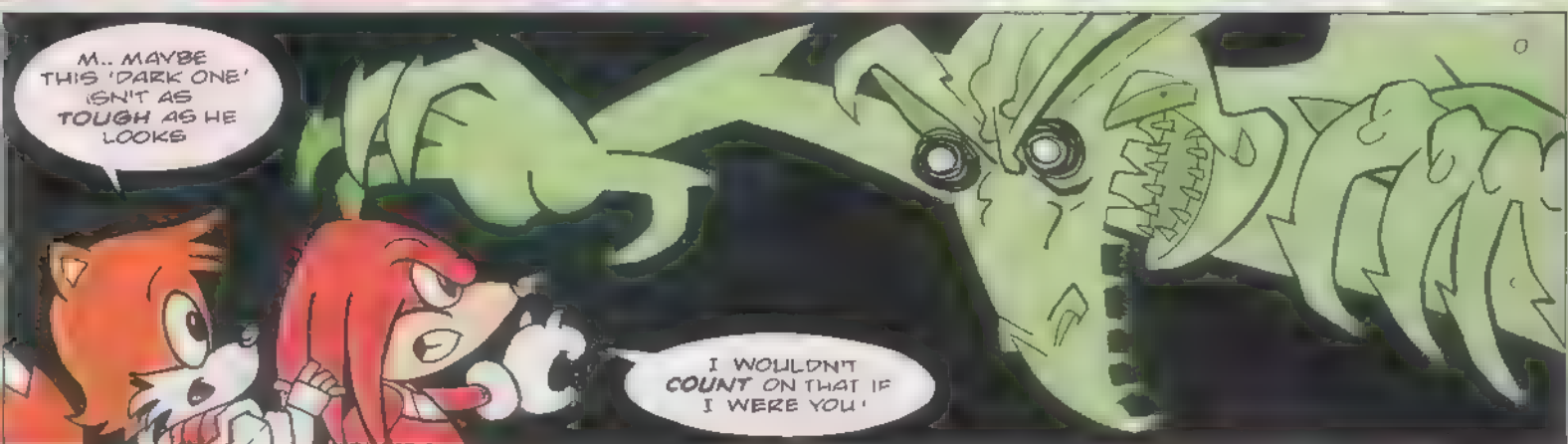
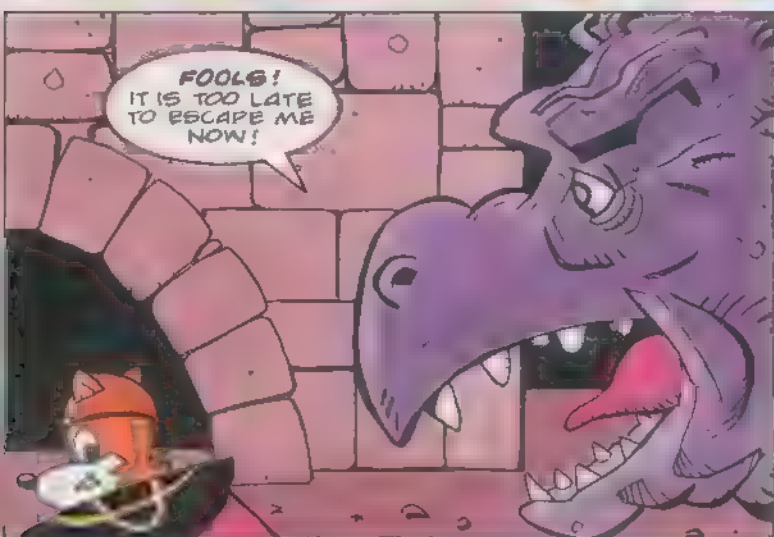
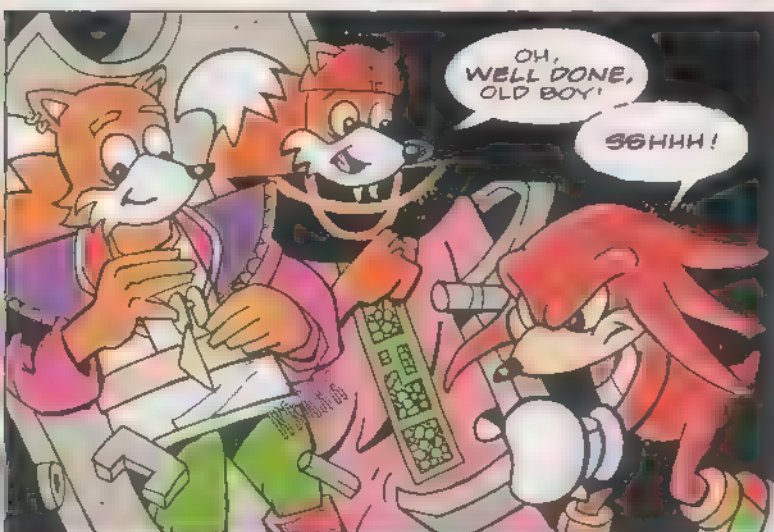
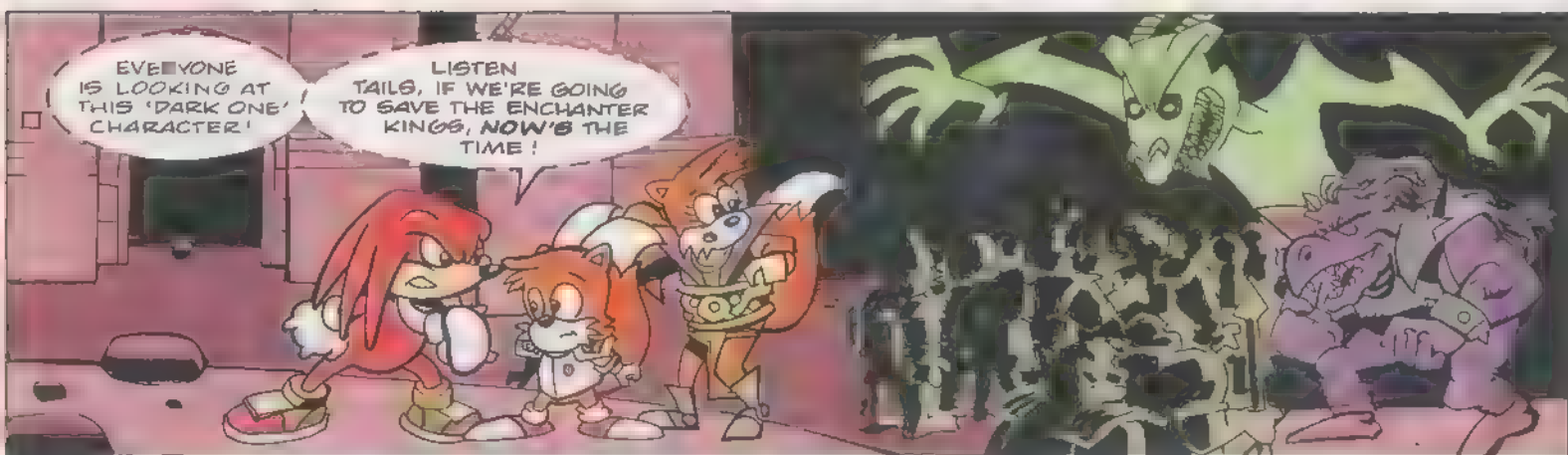
...AND PROTECTED HIS STREAMLINED BODY FROM
THE RAVAGES OF THE THINNING ATMOSPHERE,
UNTIL AT LAST, ECCO SWIMS ..

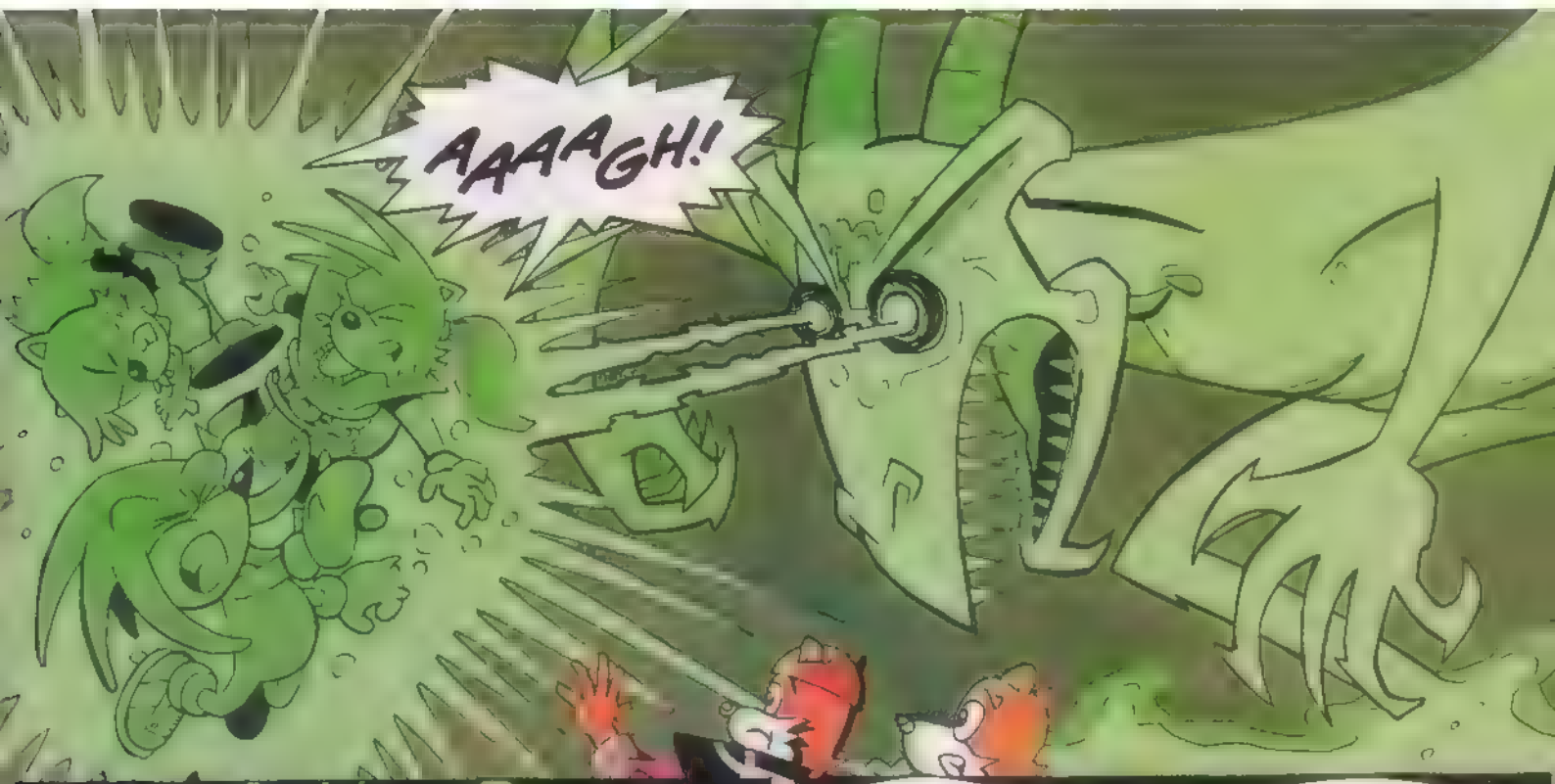
...IN THE
SEA OF STARS!

NEXT ISSUE: INTO THE VORTEX!









AS YOU CAN SEE, THE SITUATION IS HOPELESS!

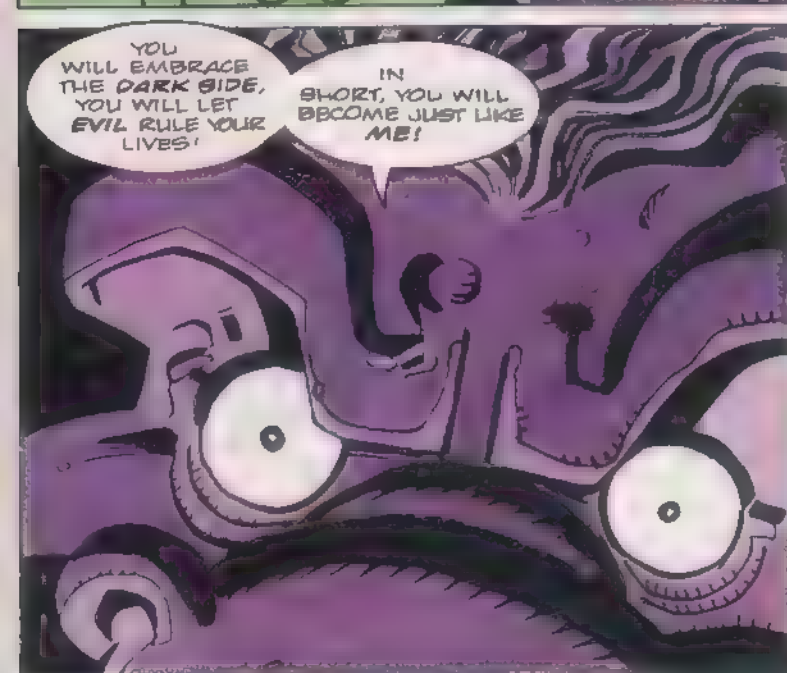
AND, MILES PROWER, DON'T THINK I'VE FORGOTTEN ABOUT YOU.. I WILL BE EXACTING MY REVENGE VERY SHORTLY!

OH DEAR!



BUT NOW IT IS TIME FOR MORE IMPORTANT MATTERS!

NOW IT IS TIME TO TRANSFORM THE ENCHANTER KINGS FROM THE MISERABLE WEAKLINGS WE SEE HERE INTO A NEW FORM...



YOU WILL EMBRACE THE DARK SIDE, YOU WILL LET EVIL RULE YOUR LIVES!

IN SHORT, YOU WILL BECOME JUST LIKE ME!



NOW LOOK HERE, TROGG, YOU'VE GONE TOO FAR THIS TIME!

TOO FAR? THIS, MY OLD FRIENDS, IS ONLY THE BEGINNING!

NEXT ISSUE: AT THE MERCY OF THE DARK ONE!



Q&A ZONE

Q IS FOR QUESTION

Q IS FOR QUERY

Q IS FOR QUANDARY

IF YOU WANT TO ENTER THE Q ZONE FOR HINTS, TIPS AND HELP WITH YOUR FAMOUS SEGA GAMES, DROP A LINE TO:

Q ZONE, SONIC THE COMIC, 25-31 TRINITY PLACE, LONDON, WC2R 2SN



Problem solver: Einar G. Odden



ROCKET KNIGHT ADVENTURES



Q. I've been having major problems with *Rocket Knight Adventures* on the Mega Drive and would appreciate it if you could give me a stage select for the game.

LEVEL-SELECT

1. Press the **Start** button to bring up the options screen.
2. Press the **Down** button six times, **Up** twice and **Down** twice.

LEVEL-SELECT

On the title screen, press **Up** and **Left** ten times. You should hear a chime to indicate the cheat is activated. Now start playing the game as usual, then press **Pause**. Press **C**, **B**, **B**, **A**, **C** then **B** and you'll immediately skip to the next level.

VERY HARD LEVEL

To try a secret hard level, wait until you see the Konami logo, then press **Down** six times, **Up** twice and **Down** twice. You should now be able to select from the options screen and play a brilliant new hidden level.



MEGA-HARD SETTING

Again, when the Konami logo appears press Left four times, Right four times, Left seven times, Right once and finally press Left once.

RECORD YOUR OWN DEMO SCREEN

Here's a completely wacky cheat which you may like to try. During normal play pause the game and press Up seven times, Down, Left three times and finally press Right. You'll know the cheat has worked if you see the word pause reverse on the screen. Now simply press reset on your Mega Drive and the demo screen should consist of the last minute of your game. Completely pointless, but good fun nevertheless!



PUGGSY



Mega Drive

A. Eureka! After searching through my 'cheats' library, here's one that allows you access to all levels, together with an additional infinite lives cheat plus a couple of passwords. happy now, Conn.

0.000000

INFINITE LIVES

Collect the blocks lettered C, H, E, A and T (spells out CHEAT) and take them to the Hidden Place (the question mark above the lighthouse) to receive infinite lives.



NEXT ISSUE: MORE # 2 & 4!

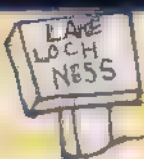
79c END

GRAPHIC

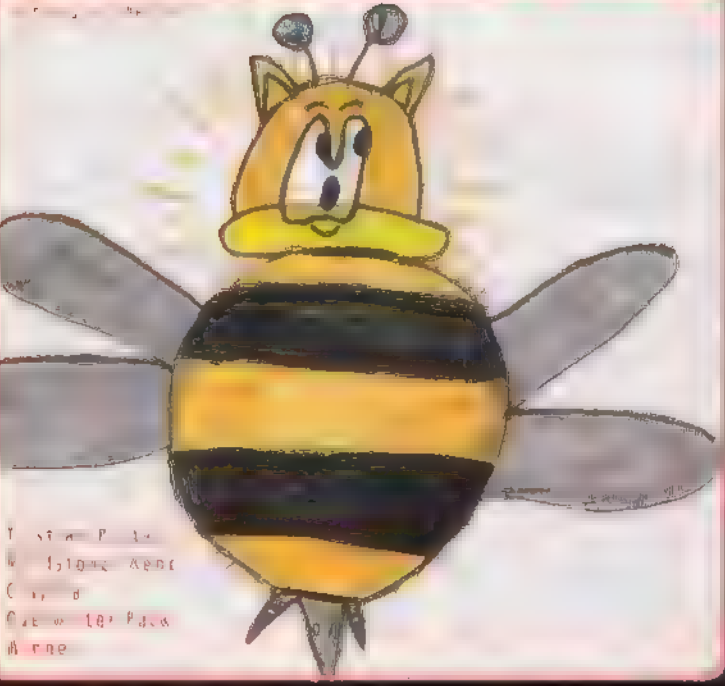
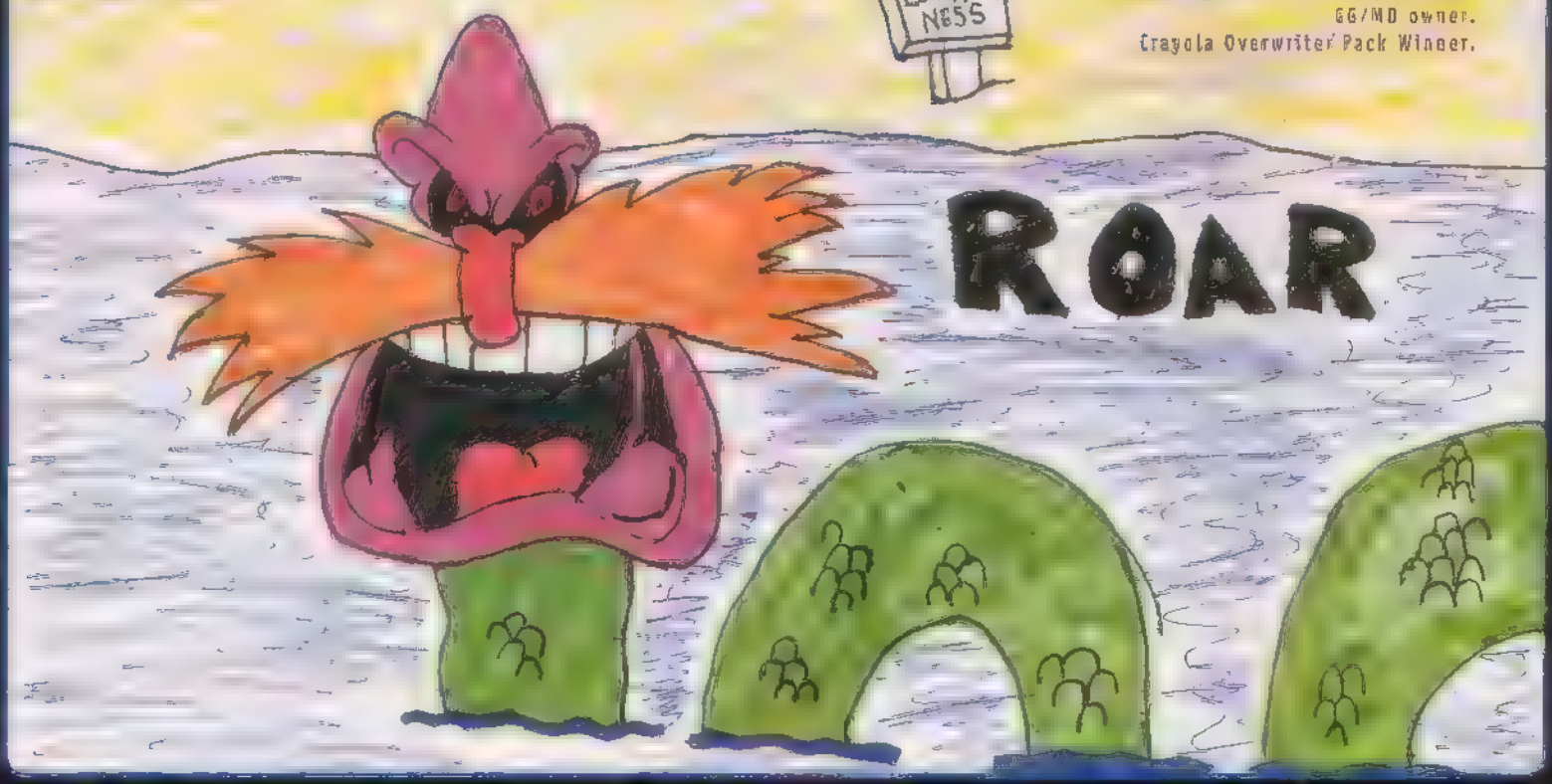
ZONE

IMAGINE THE WORLD YOU DREAM OF WITH IMAGINATION AND A DASH OF PAPER.
 YOUR ARTWORK AND YOUR WRITING SKILLS WILL BE THE KEY TO A PRIZE OF CAYOLA PENS.

Loch Ness Monster



Ashley Scott, Norwich, Norfolk.
 GG/MD owner.
 Crayola Overwriter Pack Winner.

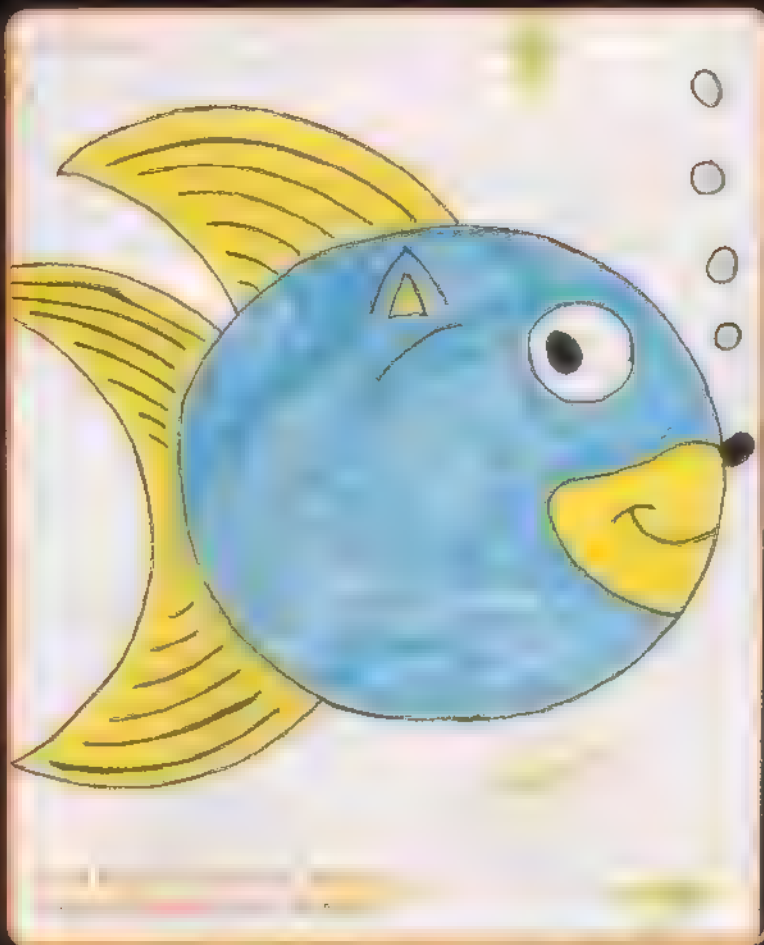


Y... P...
 W... 1...
 C...
 P... 10...
 W...

Antony Thomas

Anthony Thomas Glasgow, Scotland
 MD/MCD owner
 Crayola Overwriter Pack Winner.





Danilo Kishon
Rochester Kent
Crayola Overwriter
Pack Winner.



where are the spawners?

Tom Keaveney
In Galway Ireland
GG owner
Crayola Overwriter
Pack Winner.



Ben Johnson, Little Freeth, Oxon
MD owner
Crayola Overwriter Pack Winner.

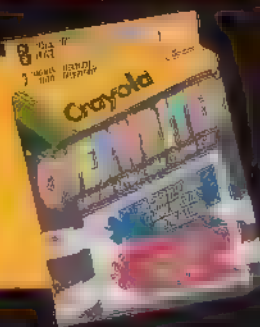
Preferably paint on a plain white background, or use felt tip pens; avoid lined paper, pencils and crayons as they don't print as well.

* Be original and come up with your own

ideas. Please write your name and address in capital letters, please, on the back so that your prize goes to the right address.

* Send artwork to:
GRAPHIC ZONE, SENT THE COMIC,
PO BOX 101, TWISTOCK, LONDON, N10 1GS.

EACH ARTIST-HOME
WHO GETS THEIR
HANDYWORK PRINTED
IN STC WILL RECEIVE A
PACK OF CRAYOLA
OVERWRITER, COLOUR
FIBRE-TIPPED PENS



SONIC'S WORLD

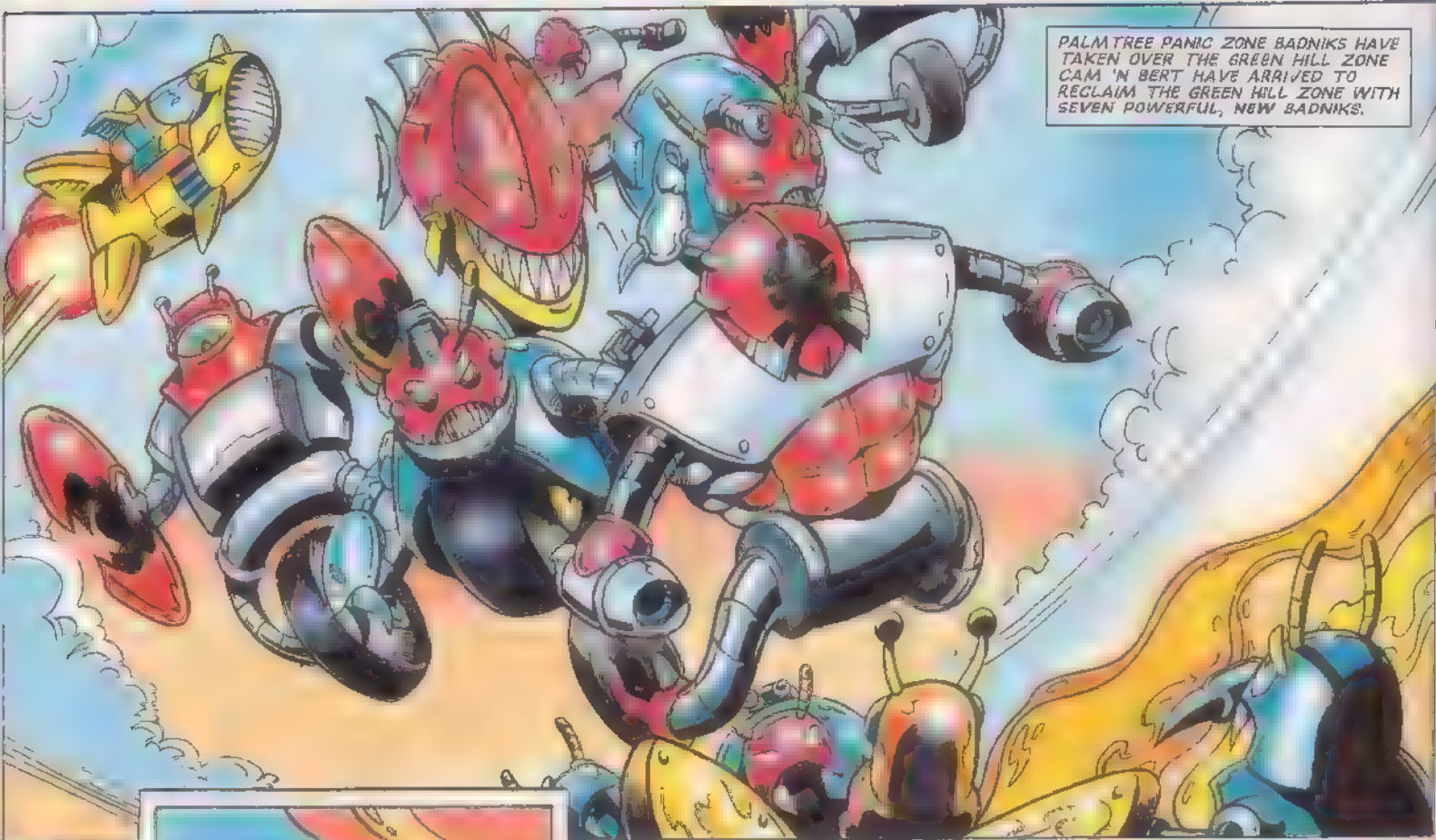
The Seven Badniks Part 4

Script: Mark Eyles

Art: Mike Madow
& John Burns

Lettering: Steve Potter

PALMTREE PANIC ZONE BADNIKS HAVE TAKEN OVER THE GREEN HILL ZONE CAM 'N BERT HAVE ARRIVED TO RECLAIM THE GREEN HILL ZONE WITH SEVEN POWERFUL, NEW BADNIKS.



K
U
P

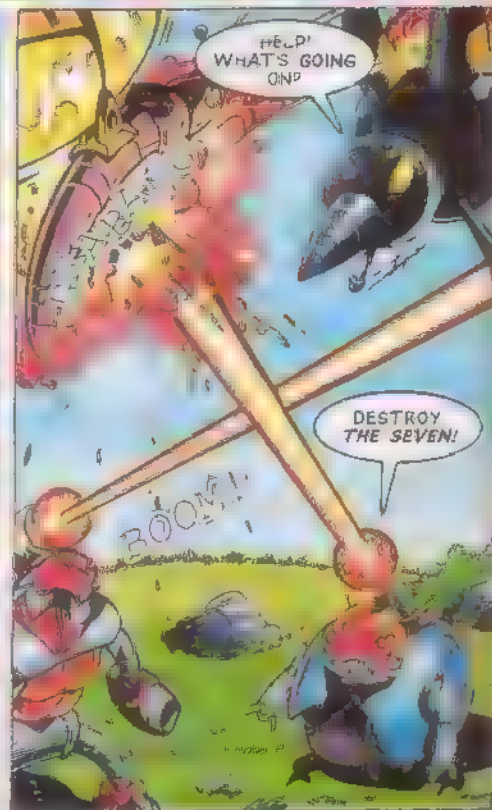


WE ARE
THE SEVEN.

HONOUR,
HUMILITY AND
VALOUR!

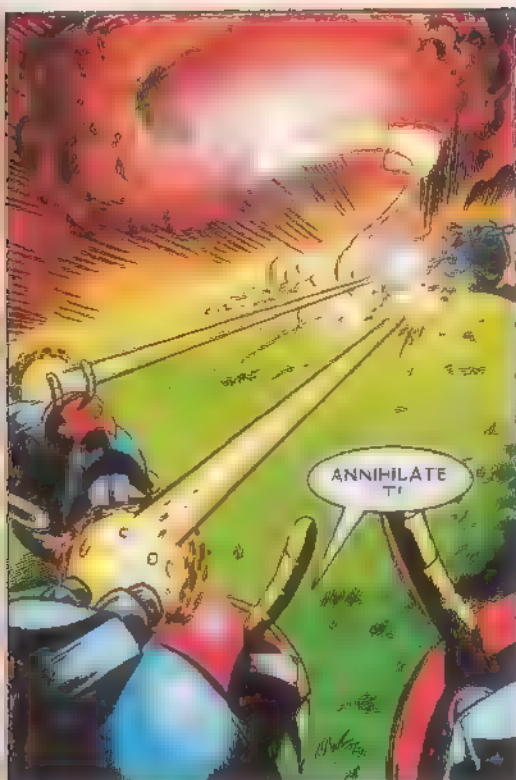


DRIVE THE
INVADERS INTO
THE ARK POD BE CAREFUL
NOT TO DAMAGE THEM WE
NEED THEM BACK IN THE
PALMTREE PANIC
ZONE.



HELP!
WHAT'S GOING
ON?

DESTROY
THE SEVEN!



ANNIHILATE
T!



INCREDIBLE
-IT'S
UNHARMED!

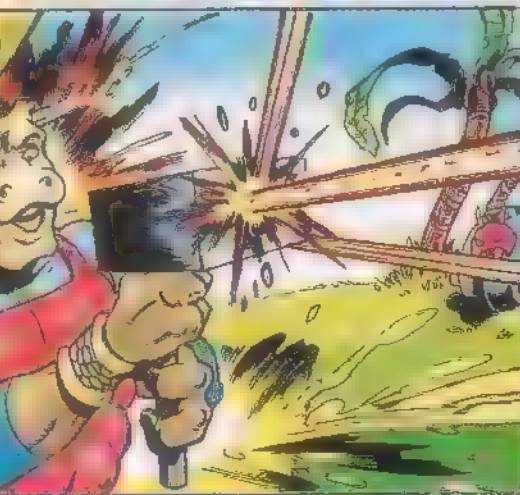


WE'RE
THE SEVEN YOU
WON'T DEFEAT
US

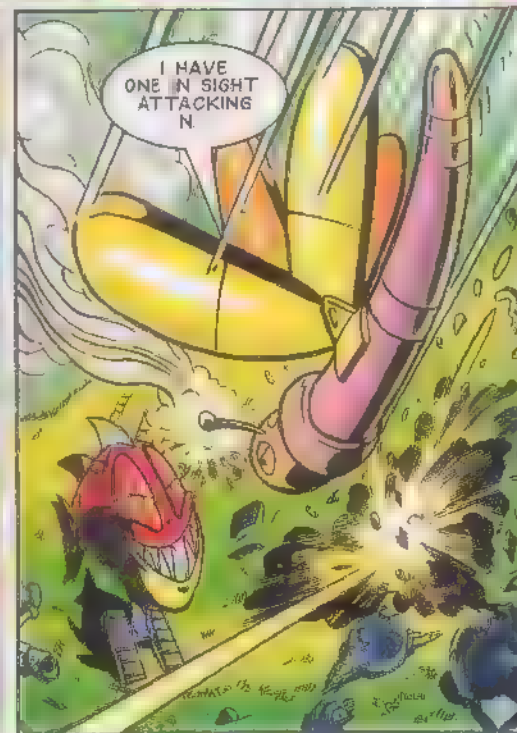


THEY'RE
DOING A REAL
GOOD JOB,
CAM

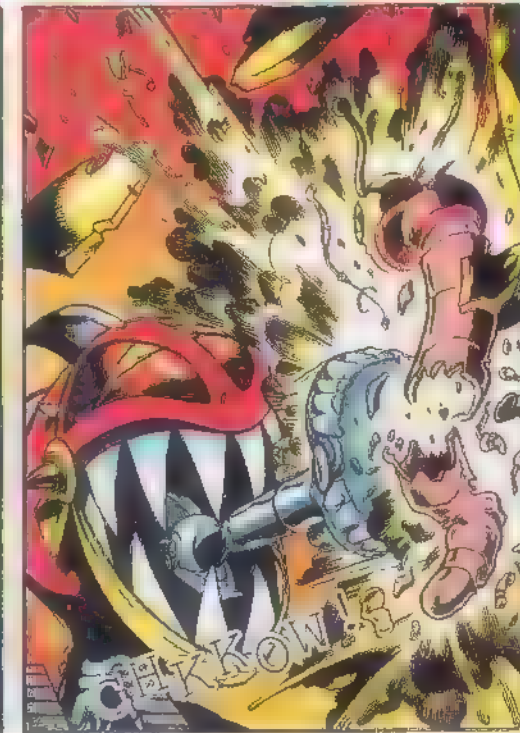
OF COURSE
THEY ARE WE
BUILT THEM,
BERT



DON'T
HURT US



I HAVE
ONE IN SIGHT
ATTACKING
N



GEKKOW!



IN THE ARK POD CAM
ADDRESSES THE BADNIKS.

THE EVIL
BLUE HEDGEHOG
AND HIS OUTLAW FRIENDS
ARE IN YOUR ZONE. IT IS YOUR
DUTY TO RID MOBIUS
OF THEM.

ANY
SLACKERS WILL
ANSWER TO MY
NUMBER ONE
HAMMER.

GET TO IT,
BADNIKS!

I'D
RATHER FIGHT
SONIC THAN THOSE
TWO ANY
DAY!

NEARBY, AT SONIC'S
TEMPORARY BASE...

TAKE
IT EASY,
KID.

WHAT'S
THAT RUMBLING
NOISE?

SO THE
BADNIKS ARE BACK.
WHEN ARE THEY GONNA
LEARN THEY CAN'T
WIN?

HEADS UP,
RUSTBUCKETS...

I'M
READY TO
ROCK!

OH, NO.
BETTER GET
THE TOOLS OUT
AGAIN.

I WONDER
HOW HE'D HAVE DONE
AGAINST THE
SEVEN?

SO DO WE, BUT FOR NOW THIS IS THE END!



EITHER POST YOUR MAIL TO:
SPEEDLINES, SONIC THE COMIC, 25/31 TAVISTOCK PLACE, LONDON WC1H 9SU.
... OR USE THE E-MAIL SERVICE (SEE BELOW FOR DETAILS).

Slip, Slidin' Away!



Robbie Lowe, Bexhill-on-Sea, E Sussex.
MD2 owner.
Sonic Stationery Winner.

YOUNG, GIFTED & RED!

Dear Megadroid,

I am interested to find out if Knuckles will get a girlfriend. Also, I think STC's free gifts are the best, especially the Sonic Scrap Pad in the new-look issue 58.

Nicole-Jay Barry, Stoke-On-Trent, Staffs.
Sonic Stationery Winner.



Maybe that's her at the top of this page, Nicole! See the Control Zone for details on the next free gift.

Mona Sonici



William Parker, Carlisle, Cumbria. MD owner.
Sonic Stationery Winner.

SADLY MS-D!

Dear Megadroid,

I would like to find out if Sega have stopped making games on the Master System as I haven't seen any for months now.

Peter Fagan, Melrose, Scotland.
MS owner.
Sonic Stationery Winner.



Sadly, Sega are gradually phasing out the Master System console, Peter. However, all is not lost as you'll still be able to find existing MS games for some time.



Send your e-mail messages to:
stc@richb.demon.co.uk
Be sure to include your snail mail (postal) address if you want to win a prize!

WILL YE NO COME BACK?

Dear STC,

Once again there were no Sega Bus tour dates for Scotland this Summer. I'm beginning to wonder if they're allergic to us up here?

Craig McNulty, Glasgow, Scotland.
MD owner.

Sonic Stationery Winner.



Even though the Sego buses do their best to cover the UK as much as possible, Craig, it seems they're more allergic to travelling long distances; they're based in the south of England and are getting on a bit (like the-humes-who-think-they're-in-charge!). They last headed north of the border in April for the Puma Street Soccer event, and prior to that, went to the Glasgow Youth Week in February. In an ideal hume-world, there'd be at least one Sega bus based in all of the individual regions.

Everything printed in Speedlines wins a Highgrove Sonic Stationery set. Boomers will find the equipment extremely useful in helping to organise those important events in life.



Prizes to be despatched within approximately 28 days of publication, if you haven't

received your prize after that time, please ask for Helen Waller on 0171 344 6400.



The Highgrove Stationery set is just part of a range of Sonic products available from most retail stationers.

NEXT ISSUE

CYBERNIK'S BACK...



FOR A CHAIN-GE!

FREE SONIC ERASER!

SONIC!

PROJECT BRUTUS!

ECCO!

ENTERS THE VORTEX!

KNUCKLES AND TAILS!

AFRAID OF THE DARK?

VECTOR THE CROCODILE!

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STC 63

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ISSUE

MY FAVOURITE ...

FILM/VIDEO IS

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MY SEGA SYSTEM ...

TICK:-

GG

☐

MCD

☐

MD

☐

MM

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MS

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32X

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SATURN

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SEGA GAME INTO STRIP!

I WOULD LIKE TO SEE

..... AS A COMIC STRIP IN STC.

THIS ISSUE'S
MEGA HITS!

1ST CHOICE

2ND CHOICE

3RD CHOICE

YOUR RATING FOR ISSUE 62

%



Post to: Data Strip/Sonic The Comic,
25/31 Tavistock Place,
London WC1H 9SU.

